

Norwich University of the Arts Library

Film and Photography

BA0a

Useful sources of information

This is the reading list that your course has provided for the unit you are currently studying.

You will find everything you need by searching the catalogue via the [Norwich Uni Library webpages](#).

For more information on how to search the catalogue [watch this short video](#)

Recommended

Film and Moving Image Production

Altman, R. (1999) [Film/genre](#). London: BFI (Chapter 2)

Begleiter, M. (2001) *From word to image: storyboarding and the filmmaking process*. Studio City: Michael Wiese Productions.

Chatman, S. (1993) [Story and discourse: narrative structure in fiction and film](#). Ithaca: Cornell University Pres. (Introduction)

Comer, S. (2009) *Film and video art*. London: Tate Gallery.

Hart, J. (1999) *Art of the storyboard: storyboarding for film, TV and animation*. Oxford: Focal Press.

Mercado, G. (2013) *The filmmakers eye*. Oxon: Focal Press.

Rombes, N. (2009) *Cinema in the digital age*. London: Wallflower.

Su, H. and Zhao, V. (2011) *Alive character design for game, animation and film*. Harrow: Cypi Press.

Shepherd, D., Stewart, H. and Melies, G. (2002) *The movies begin - a treasury of early cinema, 1894-1913*. [DVD] London: BFI.

Photography

[Barrett, T. \(2020\) *Criticizing photographs: an introduction to understanding images \(6th edn.\)* London: McGraw-Hill Higher Education. \(Describing photographs: what do I see?\)](#)

Durden, M. (2014) *Photography today: a history of contemporary photography*. London: Phaidon.

Fox, A., Smith, R. S., and Langford, M. (2015). *Langford's basic photography : the guide for serious photographers* (10th ed.). New York: Focal Press.

Guy, N. (2012) *The lens: a practical guide for the creative photographer*. San Rafael: Rocky Nook

Fernández-Vara, C. (2019) *Introduction to game analysis*. London: Routledge.

Johnstone, S. (2008) *The everyday*. London: Whitechapel

McLaren, S and Formhals, B. (2014) *Photographers sketchbooks*. London: Thames and Hudson

Tuan, Y. (1977) *Space and place: the perspective of experience*. London: University of Minnesota Press.

Further resources:

Course guides

[Animation & Visual Effects](#)

[Film and Moving Image Production](#)

[Photography](#)