



# NUA Library

UXD

Yr 2

This is the reading list that your course has provided for the unit you are currently studying.

You will find everything you need by searching the catalogue via the [NUA Library webpages](#).

For more information on how to search the catalogue [watch this short video](#)

Garrett, J. J. (2011) *The elements of user experience : user-centered design for the web and beyond*. 2nd ed. Indianapolis: New Riders.

Grant, W. (2022) *101 UX principles: actionable solutions for product design success*. 2nd Edition. Packt Publishing.

Hyndman, Sarah (2016) *Why fonts matter*. London: Virgin books.

Knapp, J., Zeratsky, J. and Kowitz, B. (2016) *Sprint : how to solve big problems and test new ideas in just five days*. New York: Simon & Schuster.

Krug, S. (2010) *Rocket surgery made easy : the do-it-yourself guide to finding and fixing usability problems*. Berkeley: New Riders.

Krug, S. (2014) *Don't make me think, revisited : a common sense approach to web usability*. Third edition. Berkeley: New Riders.

Kuang, C. and Fabricant, R. (2020) *User friendly: how the hidden rules of design are changing the way we live, work and play*. London: W.H Allen

Lupton, E. (2010) *Thinking with type : a critical guide for designers, writers, editors, and students*. New York: Princeton Architectural Press.

Lupton, E. (2014) *Type on screen : a guide for designers, developers, writers and students*. New York: Princeton Architectural Press.

Martin, L. (2019) *Everyday information architecture*. A Book Apart.



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Norman, D. A. (2013) *The design of everyday things*. Revised and expanded edition. Cambridge: MIT Press.

Schlatte, T. and Levinson, D. A. (2013) *Visual usability : principles and practices for designing digital applications*. Amsterdam: Morgan Kaufmann Publishers.

Weinschenk, S. (2016) *100 more things every designer needs to know about people*. San Francisco: New Riders.

Weinschenk, S. (2016) *100 more things every designer needs to know about people*. San Francisco: New Riders.

Yablonski, J. (2020) *Laws of UX : using psychology to design better products & services* 2<sup>nd</sup> Ed Sebastopol : O'Reilly Media.

Yifrah, K. (2020) *Microcopy complete guide*. Israel: Nemala.